

Horizon Zero Dawn

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There are some pretty nifty open-world RPG games out there and I haven't had a huge love for any of them honestly. It seems that Horizon Zero Dawn is the game that may change that for many people. According to one reviewer, the 30 hour demo they were able to play wasn't near enough time to really enjoy the game. That is a good sign and we'll have to see how it all plays out as things progress.

Horizon is, in a word, seamless. It's massive, yet there are no loading screens peppered throughout the map (aside from fast travel and death), leaving Aloy's path open as she travels from village to village. There are plentiful side quests and save points (giant campfires) dotted along the way, and miles of mysterious wilderness for her to explore.

Source: [Engadget](#)