

Configuration Error Allows PS4 and Xbox One Cross-Platform Play

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Microsoft really wants to be able to play with Sony, but Sony wants to keep people on their more popular PS4 platform. Sony also says that this requires a bit of work and it is work that developers may not be interesting in doing. It seems that it is probably just a simple line of code that is basically "If Peer = Xbox Then Deny" & "If Peer = PS4, Then Accept". A configuration error in the game "Fortnite" confirmed this and both camps - Microsoft and Sony, were able to play together for a time. Whoops. Next excuse please?

The phenomenon was discovered two days ago by a Reddit user playing Epic Games' recently launched early access game Fortnite on the PlayStation 4. The user noticed that a player who killed him in the game's new battle royale mode had a name tag with a space in it, which is impossible to do on a PlayStation 4, but not a problem on the Xbox One or PC.

Source: [Neowin](#)